

Season XXIX Volume 11 Issue 3 July-September 2014

Information

Support the Ghost Town Project!



Mine Shop Building by Jennifer Gray

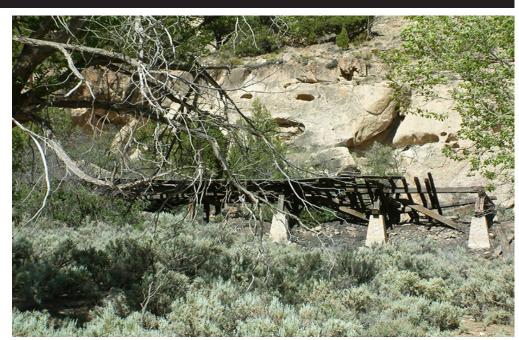
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Spotlight



Railroad Trestle

Photograph: Kevin Gray



nother Language Performing Arts Company is developing it's newest project, *Ghost Town*. This work takes place completely online and is crowd sourced! We are excited to open participation to artists of all genres. This newsletter edition features Jennifer Gray's ghost town project:

Ghobt Town: Opring canyon - Helper, Utah - By Jennifer Gray

The town of Spring Canyon is on a road with the unglamorous name of Sowbelly Gulch. There are numerous ghost towns up the beautiful winding canyons in Carbon County, Utah; many of these towns can be accessed by car, though it is much easier with a 4-wheel drive vehicle and a good pair of hiking shoes.

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Spring Canyon Mine Entrance

Photograph: Kevin Gray

In 1912, Jesse Knight purchased 1600 acres in what had originally been called Spring Canyon to develop a town and the Spring Canyon Mining Company. Originally Knight named the town Storrs in 1912, after the mine superintendent, but the town's name was changed to Spring Canyon in 1924 after George Storrs was accused of mail fraud. By 1924 the town had 1,000 residents, a railroad, hotel, heated swimming pool, church, schoolhouse, stores, and offices. Storrs was also a dry town. By 1940, Spring Canyon produced 1,000 tons of coal a day and was ranked as the 4th largest coal producer in Utah. During the Second World War, Spring Canyon increased their production to 2,000 tons a day. But, in the 1950's, production was decreasing and by 1969 the mine was completely abandoned. The inhabitants of Spring Canyon moved on, leaving the town's buildings behind. In 1974 the buildings were demolished.

Spring Canyon is not immediately obvious if you don't know what you are looking for. Though the buildings have been leveled, there are still a number of foundations remaining. Further up the road - the left fork of Spring Canyon is located at a Y in the road (a.k.a. Sowbelly Gulch) - there still stands the Spring Canyon mine shop building. I thought this was an interesting site because of its name change history and for its success when the coal was abundant. Using Google Earth certainly clarifies the area and gives you a fair idea of the topography for the town, though it lacks the detail for the mine shop building area, which is located across a gully that you'll need to hike. The entire canyon is littered with ruins, so it's easy to get distracted!

About Jennifer Gray:

Jennifer Gray has worked as an illustrator, cartographer, and technical writer for most of her 32 year career. She is now attending Brigham Young University as a full time student, completing a degree in history. In her spare time, Jennifer enjoys building computers, studying maps, researching genealogy, photography, cooking, and reading. She also enjoys exploring abandoned places and ghost towns with her husband, Kevin.

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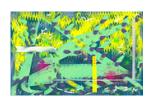
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Another Language Performing Arts Company 991 Windsor Street Salt Lake City, UT 84105-1335

Do You Want to Share Your Artistic Vision in the Utah Ghost Town Project?

Here's How:

Ghost Town is a crowd sourced, interdisciplinary web based project, focusing on the concept that ghost towns were once bustling historic places that are now remnants of bygone eras. Change required the inhabitants to leave their dreams behind. Another Language is encouraging investigations of Utah ghost towns. Original photographs, movies, animations, visual art, music soundscapes, poetry and text compositions submitted by participating artists will be uploaded to anotherlanguage.org. Correlations between historical ghost towns and modern conceptual ghost towns are encouraged. What is your personal ghost town? What do you see, think, and feel when experiencing a place that once was thriving?

Fill out the artist registration form located at: http://anotherlanguage.org/projects/2014/ghosttown/gt_register.html. All work submitted must be original, created by the registered artist. The artist grants Another Language the right to publish any and all submitted content. Another Language maintains the right to curate all submitted content. A Ghost Town site, containing artist content, biography and artist statement will be created for each location, and made publicly available in 2015 for Another Language Performing Arts Company's 30th Anniversary. Further information will be provided upon participation approval.

Media Formats:

Text - [Poetry, Short Story, Interdisciplinary] Send text entries via email. The text can be sent either as plain text in the body of the email or as an attached Microsoft Word document [.doc(x)]. Please include one photo (JPEG, 720 x 480 horizontal, 400 x 600 vertical, 72 dpi.) of the ghost town that you have visited.

Video - [Audio/Music, Dance, Film/Video, Multimedia, Performance Art, Theatre, Interdisciplinary]Encode files as QuickTime H.264 (720 x 423 [16:9]), maximum 20-minute time limit, hinted for streaming download. Adobe Flash format animations or video not accepted.

Audio - [Audio/Music, Interdisciplinary] Encode files as MPEG3 (.mp3), maximum 20-minute time limit. Please include one photo (JPEG, 720 x 480 horizontal, 400 x 600 vertical, 72 dpi.) of the ghost town that you have visited.

Image - [Visual Art/Photography, Sculpture, Interdisciplinary] JPEG, 720 x 480 – horizontal, 400x600 vertical, 72 dpi. Visual Art – Paintings, drawings, prints, sculpture, etc. are to be photographed or scanned as digital images. Photographic coverage, include 8 - 12 images of selected site.

If you have further questions about participation please email info@anotherlanguage.org or call (801) 707-9930. We look forward to hearing from you!

Elizabeth and Jimmy Miklavcic – Founding Co-Directors ALPAC











